

WEDNESDAY CO-ED POOL LEAGUE 2020-2021

POOL LEAGUE RULES AND REGULATIONS

*** Pictures Of The Score Sheets Can Be Taken And Sent To Larry @ 715-492-6066 or
Matt @ 715-520-2426***

1. Eight ball, last pocket. You may 3-rail the cue ball into the 8-ball, or 3-rail the 8-ball into any pocket. You must notify your opponent before attempting either of these shots.
2. You must make an honest attempt to hit your object ball. Deliberately shooting the 8-ball if it isn't your object ball will result in loss of game.
3. Bad break or miss-cue on breaks are up the captains on location to re-rack. The opposite team breaks the second rack. The cue ball must be in the kitchen for breaks.
4. Partners must take turns breaking. If you rack your partner must shoot first.
5. In the event no ball is made on the break, you can use any ball to make any combination, except the 8-ball, to establish stripes or solids without losing your turn.
6. Do not jump balls, the 8-ball is not neutral.
7. Players must be 21 or accompanied by a parent or guardian.
8. Only the captain can give advice, but must be asked first, and is also responsible for keeping the game moving. The captain must be indicated by an "x" next to their name on the score sheet by the start of the match. If the captain goes to the table without being asked, it is considered a foul and their team loses a shot. Captains cannot get help from anyone but their partner.
9. If a team does not show and has no legitimate reason the opposing team gets eight wins. No show teams score zero. If a match has to be cancelled, there is a two week period in which they can make up the match. If a match is not made up in two weeks the cancelling team gets zero wins and the opposing team gets 8 wins.
10. Number of players required:
 - a. 5 players required; if you only have 2 women they will shoot with their partners and then rotate with the fifth player
 - b. A woman can shoot with another woman or a man, but a man must shoot with a woman
 - c. 4 players can play, but both women must be partners for the third team

11. In the case of inclement weather teams who call in (in advance of the start of the games only) can make up these games within a two week time period.
12. All players at the start of the games must complete all four games or all four games will be considered forfeited, with the exception of an emergency.
13. 13th Game: if there is a 6-6 tie, the captains will draw to determine which team will play the tie breaker. This game has no bearing on your weekly statistics, it is only a game to decide who gets the nightly money pot. The team that is drawn to play the 13th game must have been partners all night.
14. Start time is 7:00pm with a fifteen (15) minute grace period. The line ups are to be turned in to the captains before you start.
15. Cue balls must be behind the kitchen line. Any ball touching the line is in the kitchen.
16. Cue ball foul only: in the case of a foul, it's up to the opposing team to decide whether to let the fouling team shoot. In the event that another ball gets moved, teams decide either to leave it there or put it back.
17. Home team buys first round for both teams, it is up to the visiting bar owners to buy the second round.
18. Each team is required to pay a fee of six dollars each night of play to the home team bar. This will pay for the quarters for the table. Pool table doors are to be kept on at all times.
19. The home team will rack the first three games, followed by the visiting team racking three times. Repeat for remaining games.